

About me

I am an enthusiastic and creative Designer, with a passion for all aspects of interior design from furniture, to lighting, to the way the user interacts with the space. I come from a Fine Art background, having studied Sculpture at Brighton University (2:1), which really drove me to experiment with materials and developed my interdisciplinary approach. Whilst my work is mainly done digitally my fine art background means I enjoy making things by hand as well. I am a strong team player, I have a good sense of humour and love bouncing ideas of other people when working on a project.

Work

2016-2016 Mid-weight Designer - Zone Creations (5 months) London, UK

I worked at Zone Creations for 5 months as part of a small design team (alongside a large manufacturing team). I worked on a variety of projects including marketing products for retail, bespoke furniture and interiors.

My role included working with clients and taking their briefs from concepts to presentation ready renders, through to production, working alongside the in house production team. My job required an in depth knowledge of production techniques and materials to enable me to create innovative designs, while ensuring they were able to be manufactured on time and within the budget.

The variety of projects, and very technical elements of some of the briefs, really help me develop my skills as a designer, especially in terms of solving challenging technical briefs. I worked mainly in Solidworks and was able enhance my skills creating technical drawings and using plug-ins to create my designs.

2015-2015 Junior Designer - Ordinary Ltd (6 months) London, UK

I worked at Ordinary for 6 months as part of a small team on both furniture, architectural and Interior projects. My role has included making bespoke furniture & Interiors for clients, working to tight deadlines, researching suppliers, procuring samples, taking projects from concepts through to in house production and organising external manufacturing. As well as designing a series of residential and commercial buildings, which I developed into presentation ready renders, laser cut, CNC & 3D printed models & prototypes.

The variety of projects has really helped me develop as a designer, especially in terms of handling clients, my technical skills in Rhinoceros, AutoCAD & Aspire, and building upon my problem solving skills to ensure tasks are completed quickly and to a high standard.

2013-2016 Felix Proctor Design (3 Years) London, UK

I have been designing and creating my own ranges of furniture and lighting which have been exhibited at a number of design shows including Clerkenwell Design and Design Shanghai. Alongside this I have been working on some interior design projects, most recently the interior of Sushilicious, a sushi restaurant at Box Park, Shoreditch; and Cloak, a boutique fashion / lifestyle retailer, Brighton. In Conjunction with creating a number Responsive HTML5 Websites for clients across Europe.

2013-2013 CAD Assistant - Mike Miller Asc. (2 months) Wigton, Cumbria E-mail: hello@felixproctor.co.uk
Website: www.felixproctor.co.uk

Phone: 07501302608

London Based

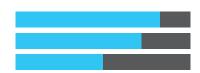
2D Software
Adobe CC
HTML5 & CSS3
MS Office

3D Software

Rhino
Solidworks
AutoCAD
Sketchup
VectorWorks
Cinema 4D

3D Rendering Software

KeyShot Solidworks 3ds Max + Vray



Education

2010 - 2013 Ba (hons) Fine Art Sculpture with 2:1, Brighton University

Interdisciplinary art course, where we were encouraged to explore different areas of art and design within a supporting framework of students and teachers that help bring creative ideas to fruition & facilitate making.

Working independently & in groups to solve problems, researching locations, negotiating contracts, budgeting, logistics, events, organizing delivery and manufacture of bespoke items. Mould making, Casting, Forging, Welding, Soldering, 3d printing, Joinery.

2009 - 2010 Foundation Diploma Art & Design - Distinction University of Cumbria

2007 - 2009 Caldew School, Dalston, Cumbria

A-levels : Fine Art, Photography, History

Exhibitions

2015 Shanghai Design, China

I was able to launch my brand in China, exhibiting my new collection at Design Shanghai. This show has given me a wealth of experience outside of furniture design itself in terms of the preparation and execution including my skills in exhibition design, client management, coordinating and liaising with manufacturers, organising export shipping/customs, leasing with shipping companies, creating a successful crowd funding campaign and creating promotional material using the Adobe Creative Suite.

2014 Clerkenwell Design, London

2013 East London Design Show

2013 HandMade In Britain13, London